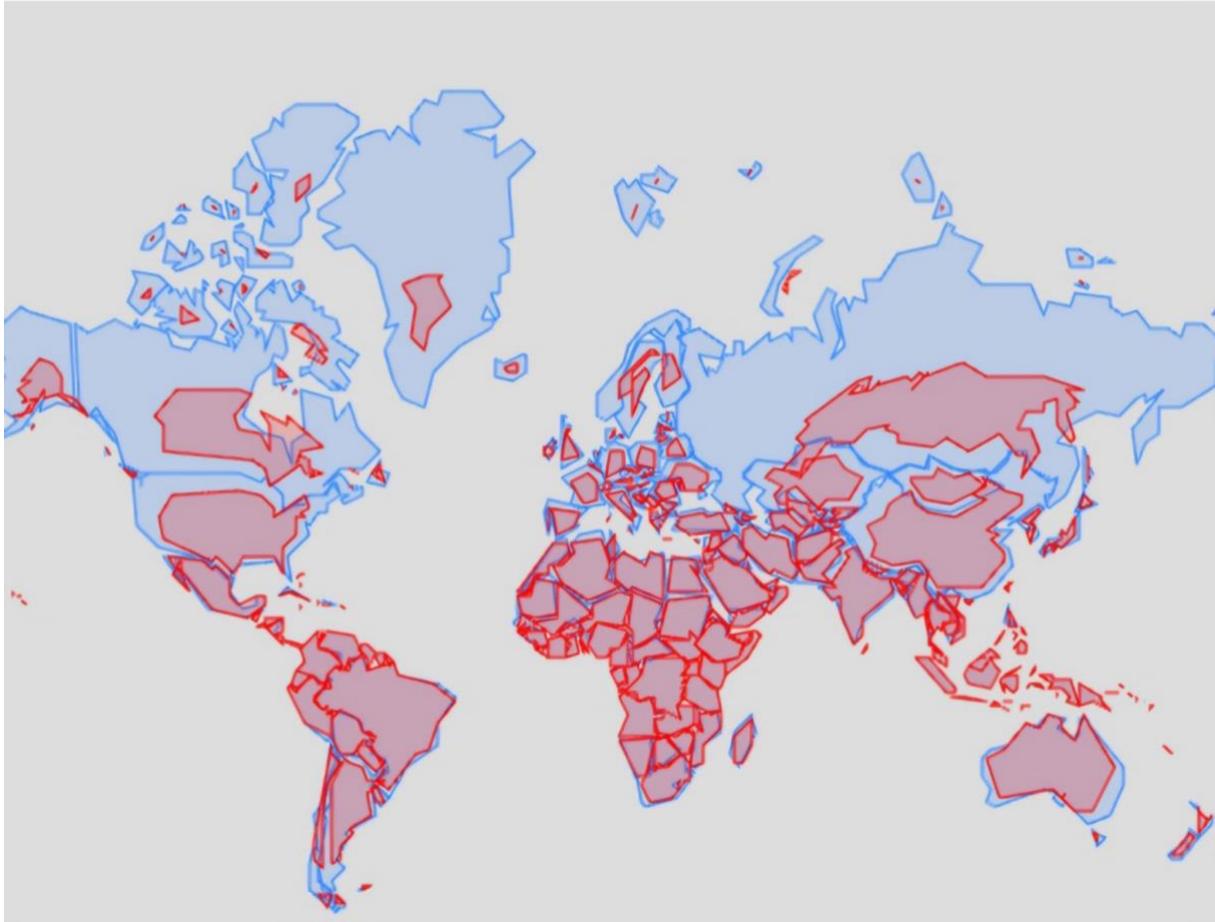


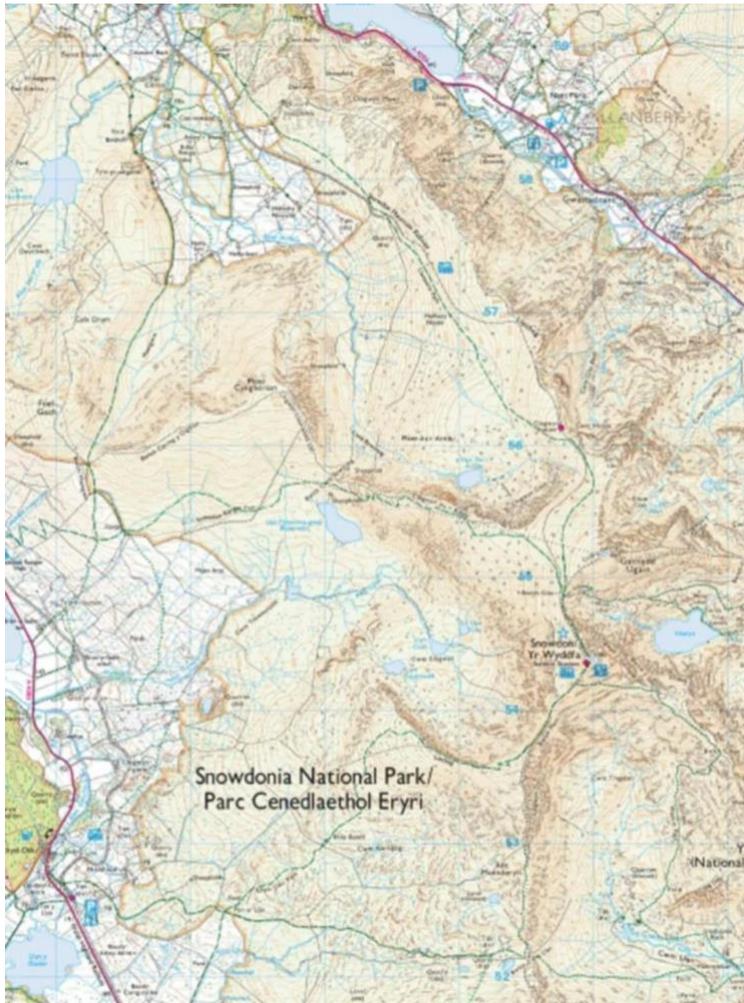
Maps

We all use them- whether for the underground, driving, a tourist trail or an old school OS map.

But the maps we use are not- usually- a correct representation of the terrain, and we are so used to this anomaly we don't even realise it. The map of the world distorts the area of many countries because it takes a globe and translates it to a flat plane.



If we look at the OS map for Snowdonia, a very mountainous area has to be translated into a flat plane map. If you know how to read it there are symbols that allow you to understand the height of the land, and to plan a route adapting to this. But to hike safely you either need a marked trail, or to be able to read a map and compass.

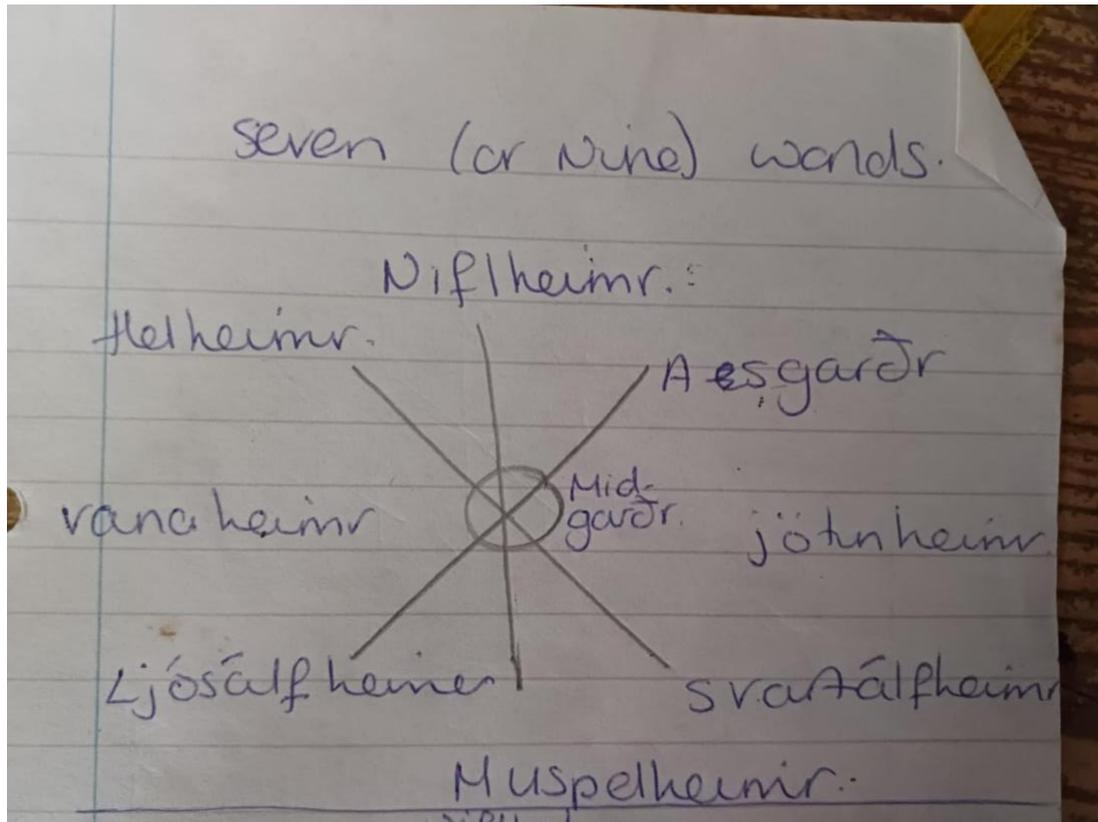


Now these are maps that take a 3D space (length, width, height) and translate it into 2D (length, width).

In the shamanic world we are operating on at least 4 dimensions – length, height, width, time. In quantum physics they are currently exploring at least 11 dimensions- many of which are compacted so they humans don't directly experience them.

How many dimensions in the shamanic experience? I have absolutely no idea- but it must be more than the 11 quantum physics have identified.

So if we now take the original map I was given;

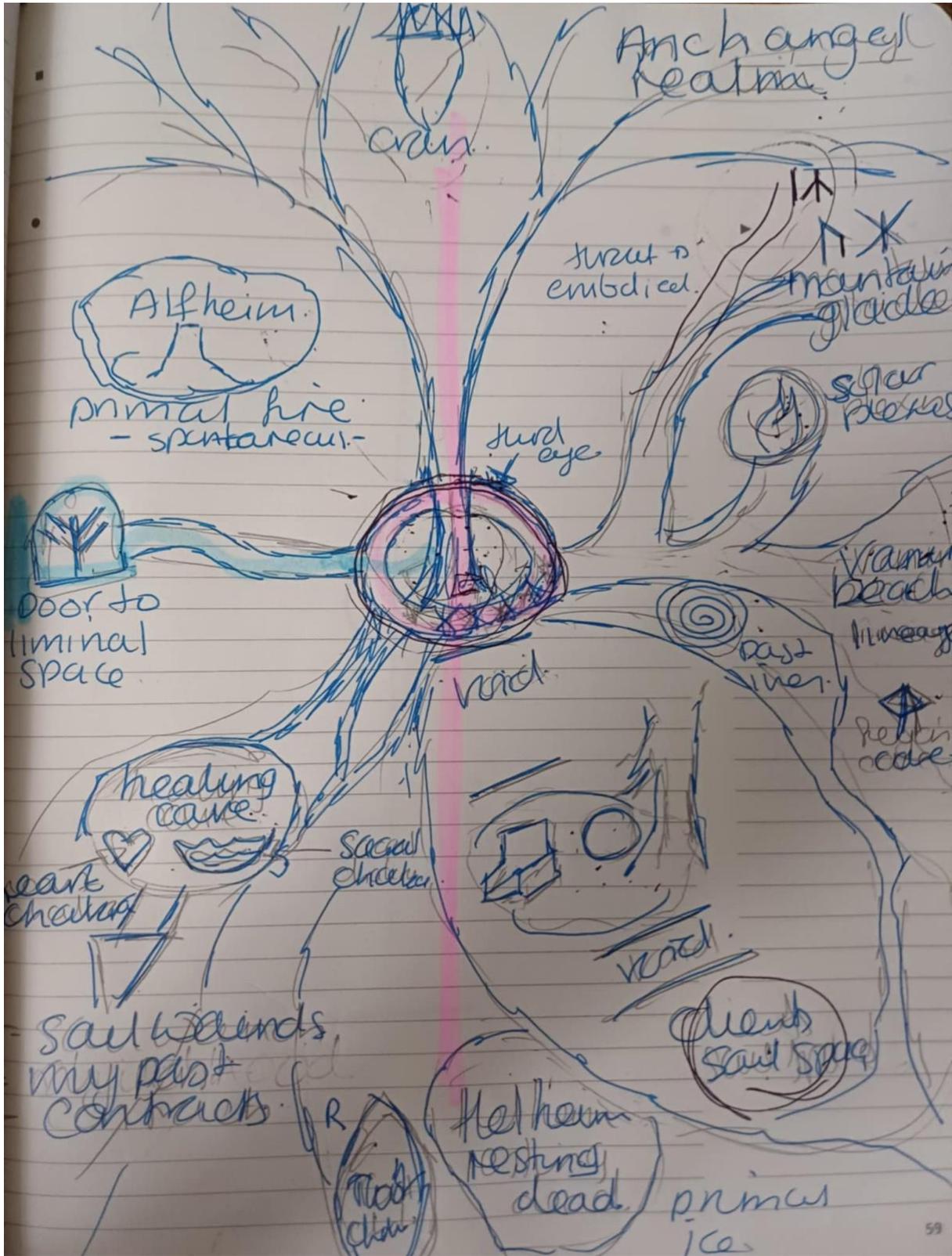


We can begin to understand that with no key to translate this into the numerous dimensions we experience in a shamanic journey it is only useful as an academic exercise, not as a navigational tool.

When I finally visited Ljosalfheimer I was surprised to find a version of Frey that was primal fire – yet based on this map, which I referenced afterwards, it is recorded that Frey (as lord of the alf) is connected with primal fire (Muspelheimr)

I perceive Vahaneimr as a beach, and Jotunmeimr as the mountains that can be seen from the high mountain glade – high and low, and here they are on opposite sides of the map.

Perhaps the reason I rarely go up my tree is because I access Helheimr more easily by going down-it fits more easily with my cultural narrative. And my map I intuitively drew Alfheim (Ljosalfheimer) up, and Helheim down.



Why all this in-depth focus on maps?

Because the maps you will see in books are monumentally hard to follow- taking 11 plus dimensions and folding them down into 3. And they are one person's experience- which may not reflect yours.

What you really need is a navigational tool, a point of reference that works for everyone regardless of culture or heritage. And that is the axis mundi, the central point at the centre of your soul space that may be a tree, pole, mountain, elemental vortex.....

Then build your map around that point.

As we layer in the different journeys my language will be mostly neutral to allow you to experience the journey as best suits you, and as you progress you may find you are arriving at where you need to be to experience the focus- not where I am leading you.